

Some Handy VO Resources

[Voice Over Resource Guide \(VORG\)](#)

- Has everything VO related in LA and New York
 - Areas are color coded
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Places to record audition opportunities:

Note: Links will direct you to the Website!

Each place will have their own pricing but it's usually about a dollar a minute 10 or 15 bucks minimum. They will direct you and email you the file

Some of these places may also have classes and workout groups, Voce Caster and Talk Shop also casts projects.

[Garden Of Sound](#)

[Voice Trax West](#)

[The Voice Caster](#)

[Talk Shop.](#)

[LA Digital Studios](#)

[Dave & Dave](#)

[Studio Awesome](#)

Agent and Casting Director Workshops:

Voices Voicecasting: - Mary Lynn Wissner

<http://voicesvoicecasting.com/>

Voice Actor's Network:

<http://www.voiceactorsnetwork.com/>

Garden Of Sound

<http://gardenofsound.com/>

As with all opportunities to showcase your talent, do your research to make sure the person you are going to see is worth your investment.

www.TedSroka.com

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Pay to Play Sites:

Voices

<https://www.voices.com/>

Voice 123

<http://voice123.com/>

I have mixed feelings about these websites. Both are costly, and I have heard negative things about Voices. I feel that the best mentality to have is if it makes you record and submit an audition every day for the year, then you will have that much more experience under your belt and any money you make and clients you establish a relationship with over that time is gravy.

Be warned, you are being hired not only as the actor, but also as the director, engineer and producer - meaning you will need to record, edit and deliver the final product.

DEMO PRODUCERS

These are some people I recommend meeting to see if they may be a good fit for you. Remember, *you are the final judge on who you choose to collaborate with*. Just because someone worked well with me or a friend doesn't mean they will work well with you.

Check out their websites and listen to samples of their work and meet with at least three producers before deciding to work with someone.

I also suggest reaching out to people who have demos that you like to see who they chose to work with.

Scott Holst

[Meet Us — 405 Audio](#)

Mick Wingert

<https://www.mickwingert.com/demo-production.html>

Marc Graue Studios

<https://www.fixinthemix.com/Voice-Over-Demo.htm>

Chuck Duran

[Voice Over Demos - Voice Over Reels Production & More - Demos That Rock](#)

Susan Paylo (at Voice Trax West)

[About demos — Voice Trax West](#)

www.TedSroka.com

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Education and information:

Voice Acting Mastery Podcast:

<http://www.voiceactingmastery.com/>

I love this podcast and listen to it regularly. Crispin covers everything you can think to ask about voice over in a concise easy to understand, yet very in depth podcast.

VO Buzz Weekly

<http://vobuzzweekly.com/>

Chuck Duran (he produces Demos, see above) and Stacy J interview actors, casting directors, agents and other industry professionals in the field of VO If you're considering attending a workshop with a particular casting director or agent, I would consider seeing if there is an interview on this site to educate yourself.

Voice Over Voice Actor (book)

<http://www.voiceovervoiceactor.com/>

My favorite book on the subject.

Don LaFontaine VO lab (SAG.AFTRA)

<http://sagaftra.foundation/facilities/dlf-vo-lab/about/>

Access to two VO studios (one solo, one with an engineer) As well as offering panels, and other educational opportunities for free. Definitely worth checking out.

I want to be a Voice Actor (Dee Bradley Baker)

<https://iwanttobeavoicesactor.com/>

Lots of useful information from a very successful voice actor. Check out his interview on VO Buzz Weekly.

Dee's personal website: <http://www.deebaker.com/>

Coaching and Workout Groups

Mick Wingert

<http://www.mickwingert.com/>

I've taken Mick's VO community workshops. I think the price is great for the coaching you get and the amount of reps.

Richard Horvitz

<http://richardhorvitz.com/>

I've taken privates with Richard and highly recommend him. He also has workshops which are less expensive than seeing him privately Listen to his interview on Voice Acting Mastery to get a feel for him and his philosophy.

www.TedSroka.com

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To research Agencies and listen to other working actor demos

- Google agencies in (CITY)
- Go through the commercial demos and listen to the ones that are in your signature!
- Make note of what sets yourself apart from their other clients.
- Remember, you can have agents in multiple regions. Do research in other states!
- In general My advice is to look for a boutique agency for your first agent.
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Here is a site with a list of agencies I found while scouring the internet:

<https://www.voiceactorwebsites.com/voice-over-agencies/>

Before submitting to an agency, check out their submission guidelines on their website. Also it never hurts to do your due diligence! Research agencies you submit to to make sure they would be a good fit for you!

Other things of note:

Twisted Wave

<https://twistedwave.com/>

Twisted Wave is my audio editing software of choice for it's simplicity and lack of unnecessary plugins and features. If you have a program that you like using, by all means keep using it. But if you are looking for a program to edit voice over (no instruments) this is great. There is a version for the iphone/ipad that costs under 10 bucks, The computer version (mac only) costs around 80. They also have an online version that you can use with a Mac or PC that has various price points depending on features and storage.

Nuancetone has an excellent set of tutorials on his you tube channel about using twisted wave which I highly recommend. It covers everything, including downloading and installing the app. The maker of this set of tutorials also engineers at the Don LaFontaine VO lab.

<https://www.youtube.com/user/nuancetone>

Edge Studio (script library)

<http://www.edgestudio.com/script-library>

I can't vouch for any of the other services this site offers, but I do download scripts from their library to practice with. Stating the obvious here but use these for your own practice only. This is not good material for making a demo.

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